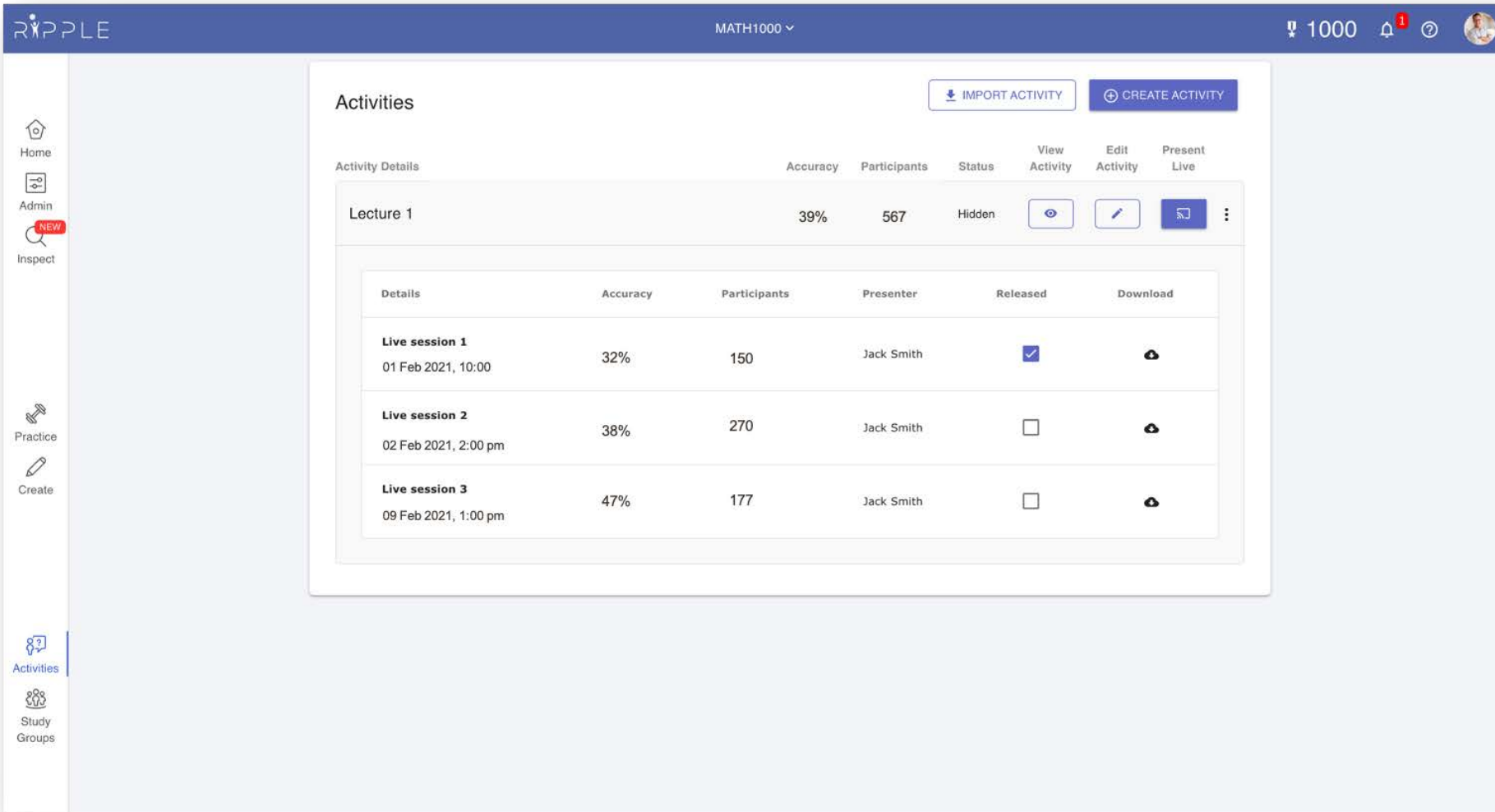


Welcome to Activities!

Use activities to create in-class and out-of-class active learning sessions, practice quizzes, tests and more

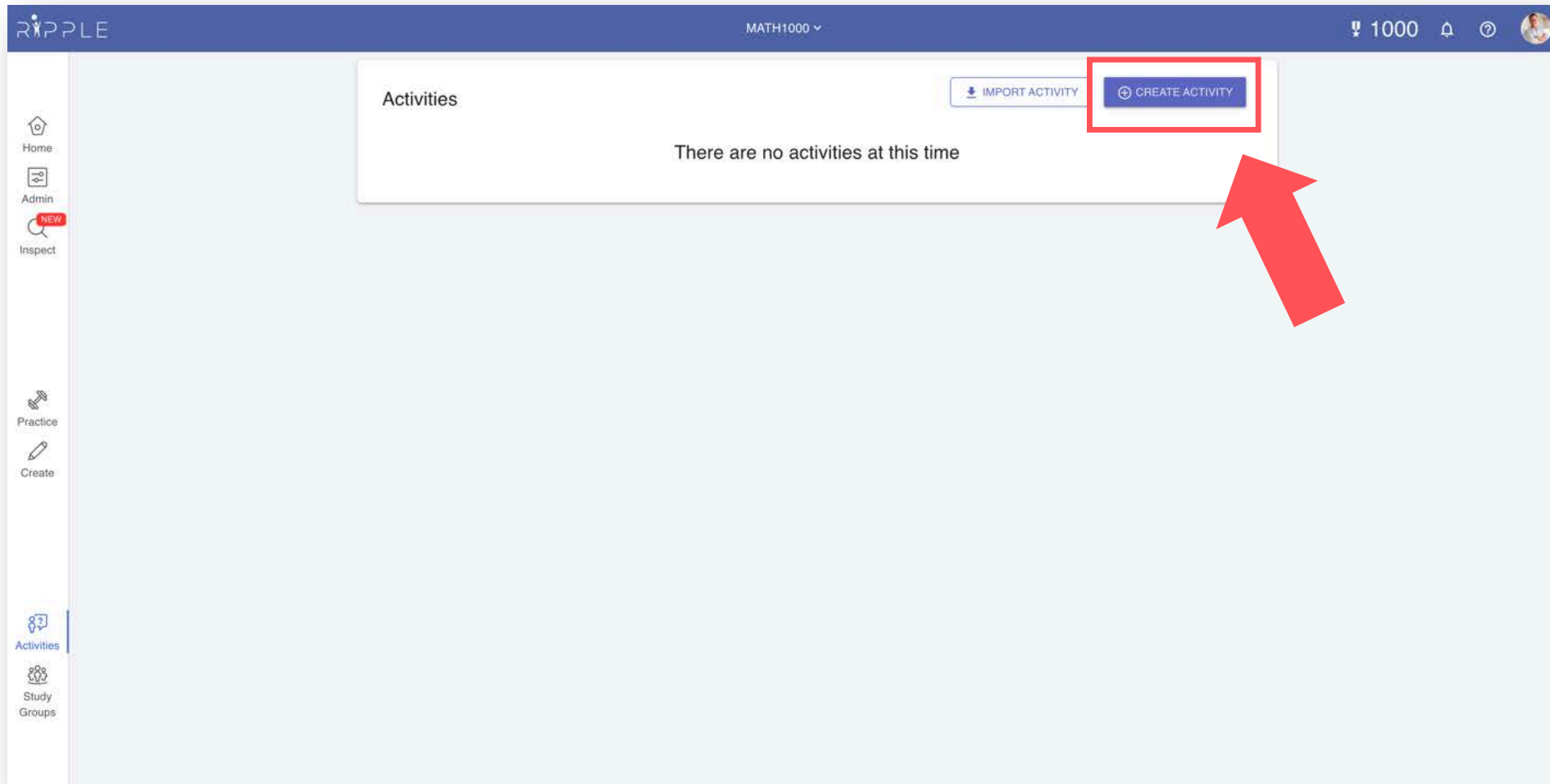


The screenshot displays the Ripples LMS interface for the course MATH1000. The main content area is titled 'Activities' and features two buttons: 'IMPORT ACTIVITY' and 'CREATE ACTIVITY'. Below this, there is a table of activity details. The first row shows 'Lecture 1' with 39% accuracy and 567 participants. Below this is a sub-table listing three live sessions, all presented by Jack Smith. The first live session is released, while the other two are not.

Activity Details	Accuracy	Participants	Status	View Activity	Edit Activity	Present Live
Lecture 1	39%	567	Hidden			

Details	Accuracy	Participants	Presenter	Released	Download
Live session 1 01 Feb 2021, 10:00	32%	150	Jack Smith	<input checked="" type="checkbox"/>	
Live session 2 02 Feb 2021, 2:00 pm	38%	270	Jack Smith	<input type="checkbox"/>	
Live session 3 09 Feb 2021, 1:00 pm	47%	177	Jack Smith	<input type="checkbox"/>	

1. Click “Create Activity”

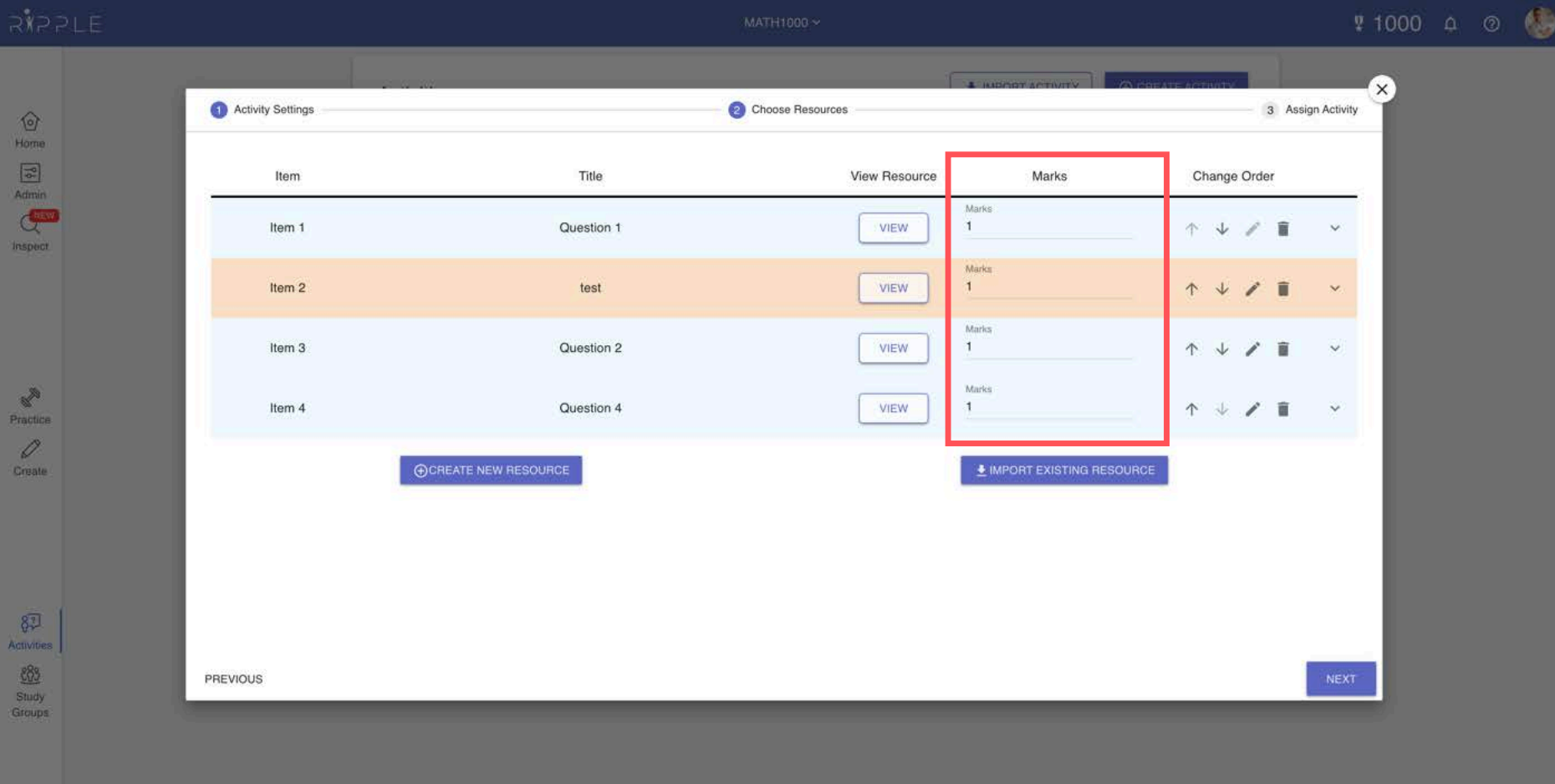


If you have created an activity in a previous course and want to use it again click “Import activity”

2. Create or import resources

The screenshot displays the Ripples Math1000 interface. At the top, the 'RIPPLE' logo is on the left, 'MATH1000' is in the center, and '1000' with a bell icon and a user profile icon is on the right. A vertical sidebar on the left contains icons for Home, Admin, Inspect (with a 'NEW' badge), Practice, Create, Activities, and Study Groups. The main content area shows a three-step process: 1. Activity Settings, 2. Choose Resources, and 3. Assign Activity. The 'Choose Resources' step is active. Two blue buttons are visible: '+ CREATE NEW RESOURCE' and 'IMPORT EXISTING RESOURCE', both highlighted with red rectangular boxes. At the bottom left is a 'PREVIOUS' button and at the bottom right is a 'NEXT' button.

3. Add marks

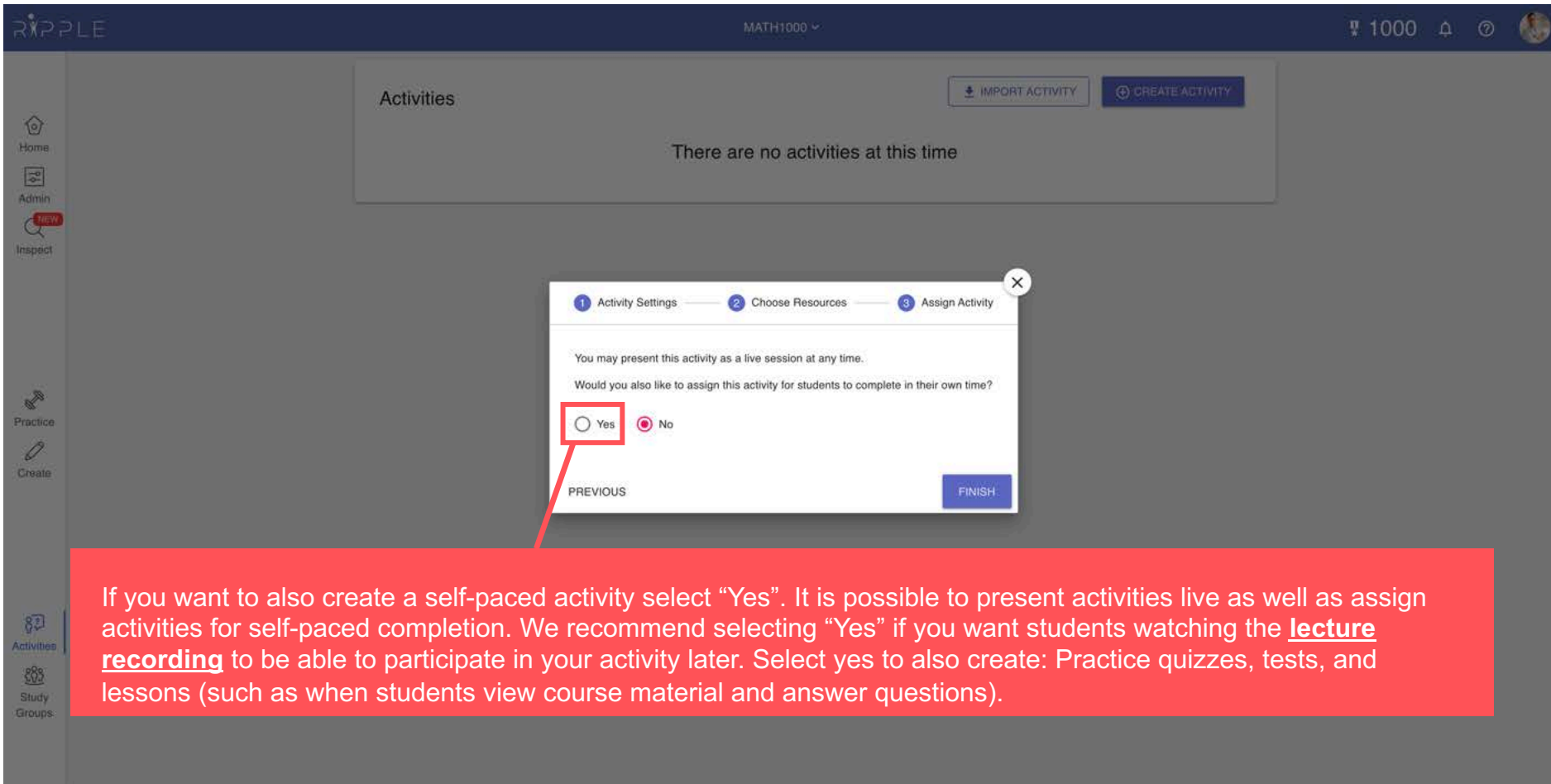


The screenshot shows the 'Choose Resources' step of a three-step process. The table below represents the data shown in the interface:

Item	Title	View Resource	Marks	Change Order
Item 1	Question 1	VIEW	Marks 1	↑ ↓ ✎ 🗑️ ▾
Item 2	test	VIEW	Marks 1	↑ ↓ ✎ 🗑️ ▾
Item 3	Question 2	VIEW	Marks 1	↑ ↓ ✎ 🗑️ ▾
Item 4	Question 4	VIEW	Marks 1	↑ ↓ ✎ 🗑️ ▾

Buttons at the bottom of the modal include 'CREATE NEW RESOURCE', 'IMPORT EXISTING RESOURCE', 'PREVIOUS', and 'NEXT'.

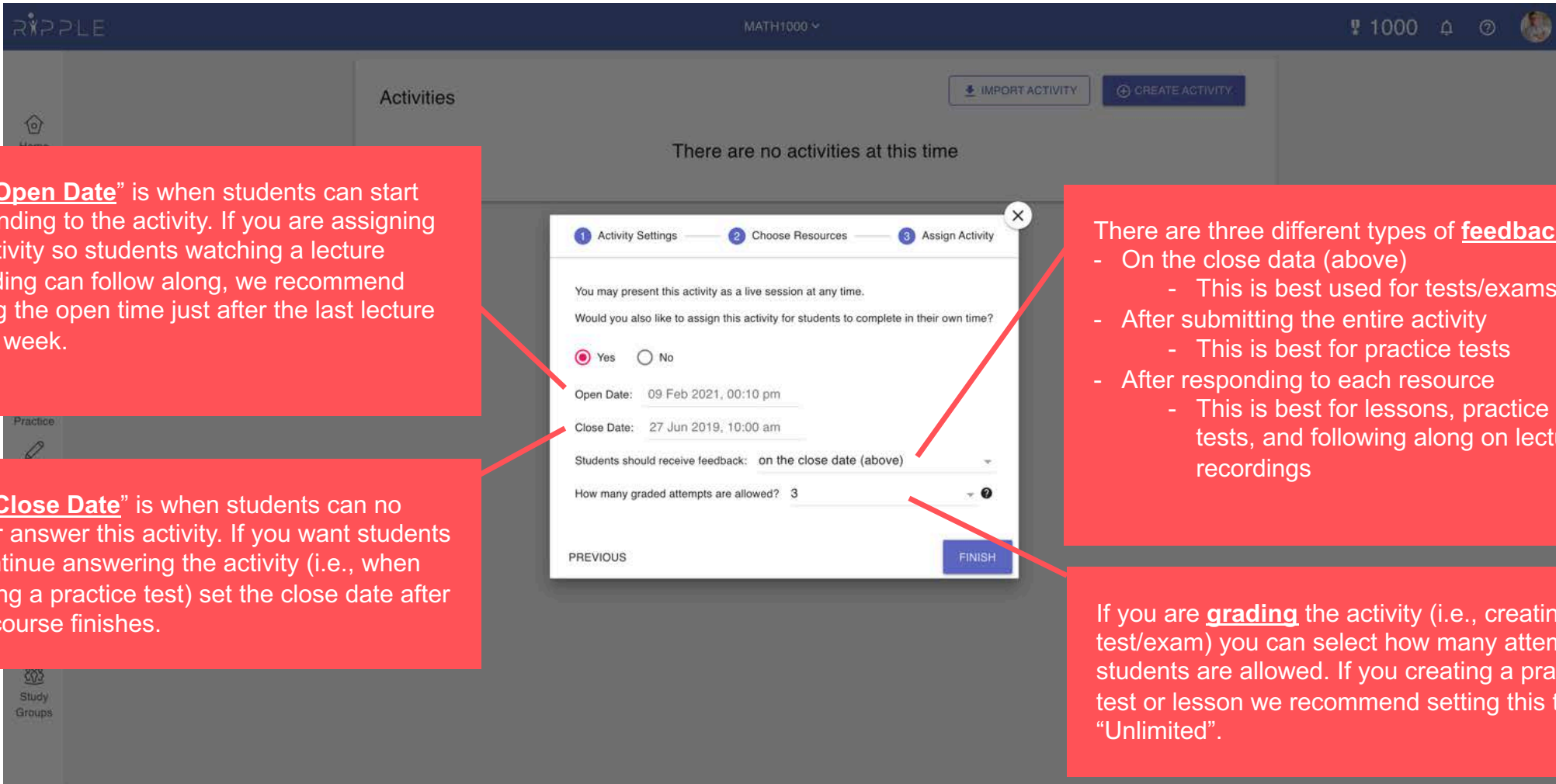
All activities can be presented live by default.
 You can also create self-paced activities.



The screenshot shows the Ripples LMS interface. At the top, the course is identified as 'MATH1000'. The main area is titled 'Activities' and contains a message: 'There are no activities at this time'. A modal dialog is open, showing the 'Assign Activity' step of a three-step process. The dialog asks: 'Would you also like to assign this activity for students to complete in their own time?'. Two radio buttons are present: 'Yes' (which is highlighted with a red box and a red arrow) and 'No'. The 'FINISH' button is visible at the bottom right of the dialog.

If you want to also create a self-paced activity select “Yes”. It is possible to present activities live as well as assign activities for self-paced completion. We recommend selecting “Yes” if you want students watching the **lecture recording** to be able to participate in your activity later. Select yes to also create: Practice quizzes, tests, and lessons (such as when students view course material and answer questions).

4. Assigning activities out-of-class (optional)



The screenshot shows the Ripples LMS interface. At the top, there's a navigation bar with 'MATH1000' and a user profile. Below that, the 'Activities' section is visible, with buttons for 'IMPORT ACTIVITY' and 'CREATE ACTIVITY'. A message states 'There are no activities at this time'. A modal window titled 'Assign Activity' is open, showing the following settings:

- Activity Settings (1) | Choose Resources (2) | Assign Activity (3)
- You may present this activity as a live session at any time.
- Would you also like to assign this activity for students to complete in their own time?
 - Yes
 - No
- Open Date: 09 Feb 2021, 00:10 pm
- Close Date: 27 Jun 2019, 10:00 am
- Students should receive feedback: on the close date (above)
- How many graded attempts are allowed? 3
- Buttons: PREVIOUS, FINISH

The “**Open Date**” is when students can start responding to the activity. If you are assigning an activity so students watching a lecture recording can follow along, we recommend setting the open time just after the last lecture of the week.

The “**Close Date**” is when students can no longer answer this activity. If you want students to continue answering the activity (i.e., when creating a practice test) set the close date after your course finishes.

There are three different types of **feedback**:

- On the close date (above)
 - This is best used for tests/exams
- After submitting the entire activity
 - This is best for practice tests
- After responding to each resource
 - This is best for lessons, practice tests, and following along on lecture recordings

If you are **grading** the activity (i.e., creating a test/exam) you can select how many attempts students are allowed. If you creating a practice test or lesson we recommend setting this to “Unlimited”.

Activity created!

The screenshot shows the Ripples LMS interface. At the top, the course is identified as 'MATH1000'. The main content area displays a table of activities. The first activity is 'Lecture 1', which is assigned and has a status of 'Assigned'. The table includes columns for 'Accuracy', 'Participants', 'Status', 'View Activity', 'Edit Activity', and 'Present Live'. Three red callout boxes provide instructions for the icons in the 'View Activity', 'Present Live', and a three-dot menu:

- View activity & results per question.** (points to the 'View Activity' icon)
- Present the activity live** (points to the 'Present Live' icon)
- View summary results, duplicate activity, or delete the activity** (points to the three-dot menu icon)